This chapter contains the following information:

- Overview
- Configuration Options

This chapter will give a brief overview on configuring Real Player Gold 10 for maximum accessibility.

**Overview**

Similar to Windows Media Player, a few defaults need to be setup in RealPlayer to ensure maximum accessibility “out-of-the-box” for individuals with disabilities.

**Configuration Options**

Make sure that you have the latest version of RealPlayer installed. After installing the software, complete the following steps to ensure accessibility:

1. Start Windows Media Player
2. Select “Tools”, and then “Preferences” in the main toolbar.
3. It is recommended that RealPlayer only start up with the player itself, due to the possibility that the content in the media browser may not be accessible. To complete this, in the “General” category, select “Player only” under the option “On startup display”.
4. Next, navigate to the “Content” category, and turn on both options under “Accessibility”, ensuring access to individuals with hearing impairments.
Configuring RealPlayer Gold 10

![Preferences settings window]

- **Category**
  - Playback Settings
  - Connection
    - Internet / Privacy
    - Proxy
    - Network Transports
  - My Library
    - Advanced My Library
    - Clip Info ID3 Tags
  - CD
    - CD Burner
    - Advanced CD
  - DVD
  - Content
    - Media Types
  - Automatic Services
    - AutoUpdate
    - Message Center
  - Hardware
  - Devices
  - Accessories
  - Skins

- **Content**
  - **Clip Cache**: Some clips you play frequently are stored temporarily in a special file for quick access later.
  - **Language**
    - Preferred language for content: **English-US**
    - Preferred playback method when this language is not primary:
      - Subtitles
      - Overdub track
  - **Parental Controls**
    - Use Parental Controls to restrict access to certain content.
  - **Accessibility**
    - Some content may provide additional features for hearing-impaired or sight-impaired viewers.
    - Use supplemental text captioning when available.
    - Use descriptive audio when available.

[Help] [OK] [Cancel]